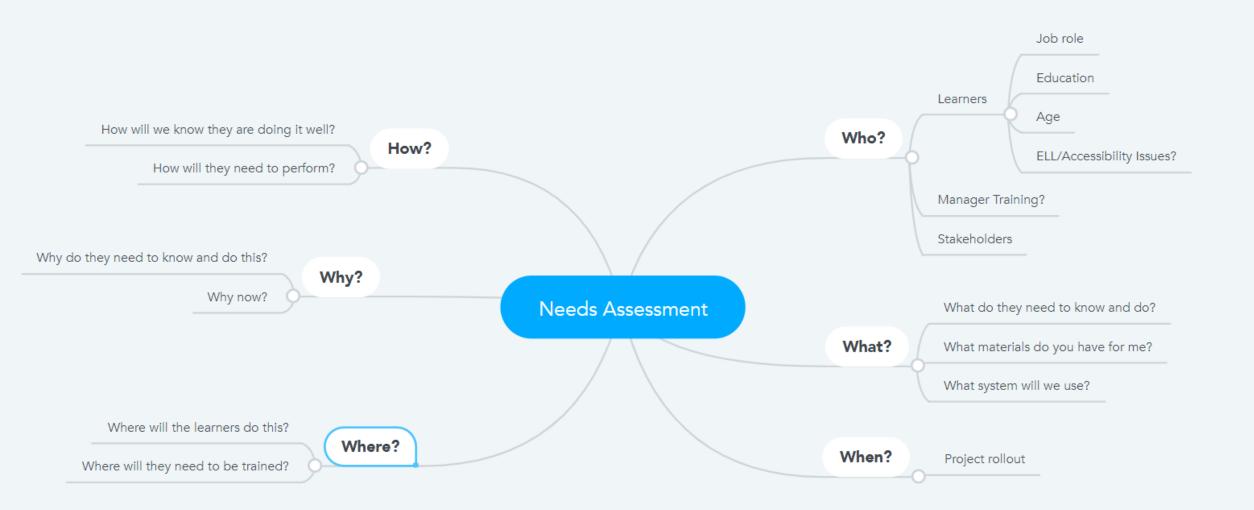
ELEARNING FOUNDATIONS BOOTCAMP_{SM}

Jean Marrapodi, PhD, CPLP jmarrapodi@applestar.org

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Understanding the Goal

Down and Dirty Needs Assessment



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Understanding the Audience

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Project Workflow



Common Models: ADDIE

Assess We figure out the problem

DESIGN We determine how the solution will work and

build out the parameters

DEVELOP We build the elearning, in stages

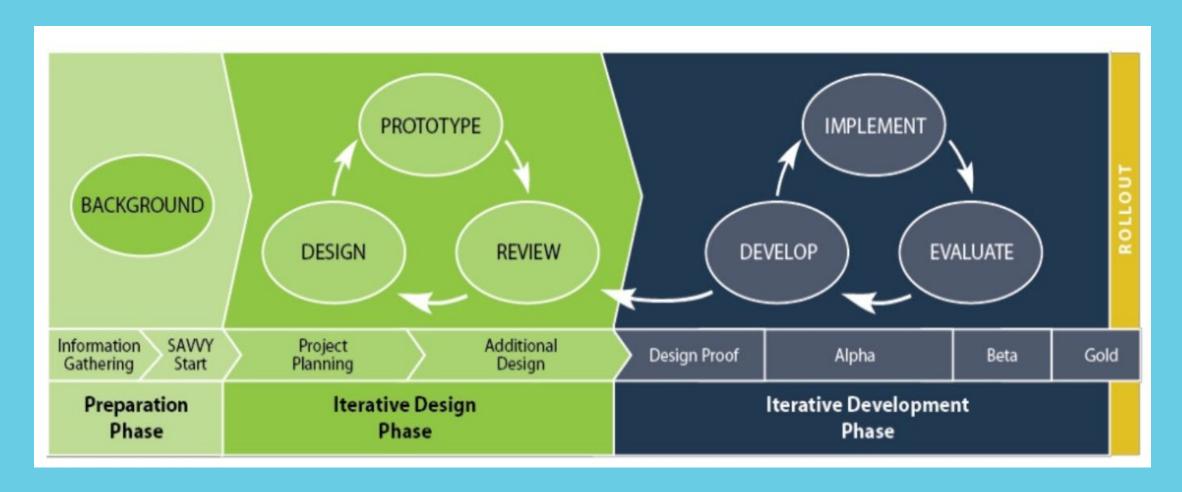
MPLEMENT We install the elearning in the LMS

EVALUATE We determine how well the learning is working to

accomplish our goals.



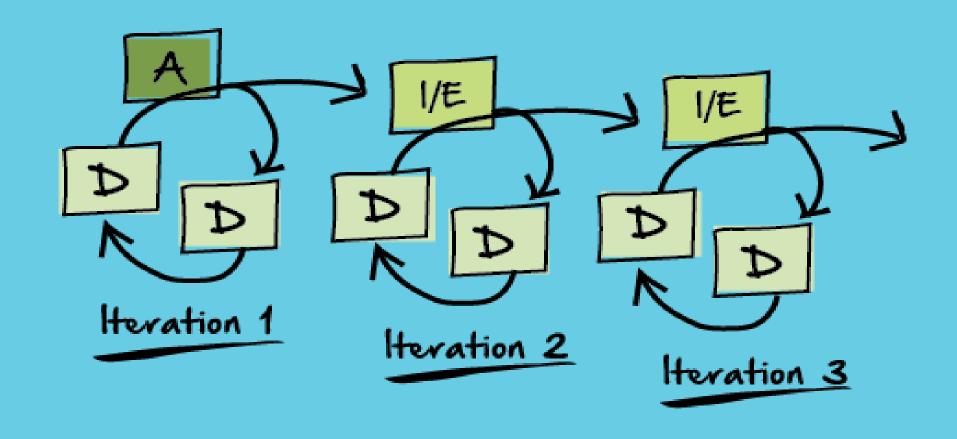
Common Models: SAM



Successive Approximation Model | Michael Allen, Allen Interactions



Common Models: LLAMA



Based on AGILE Methodology | Megan Torrence, Torrence Learning

DESIGN

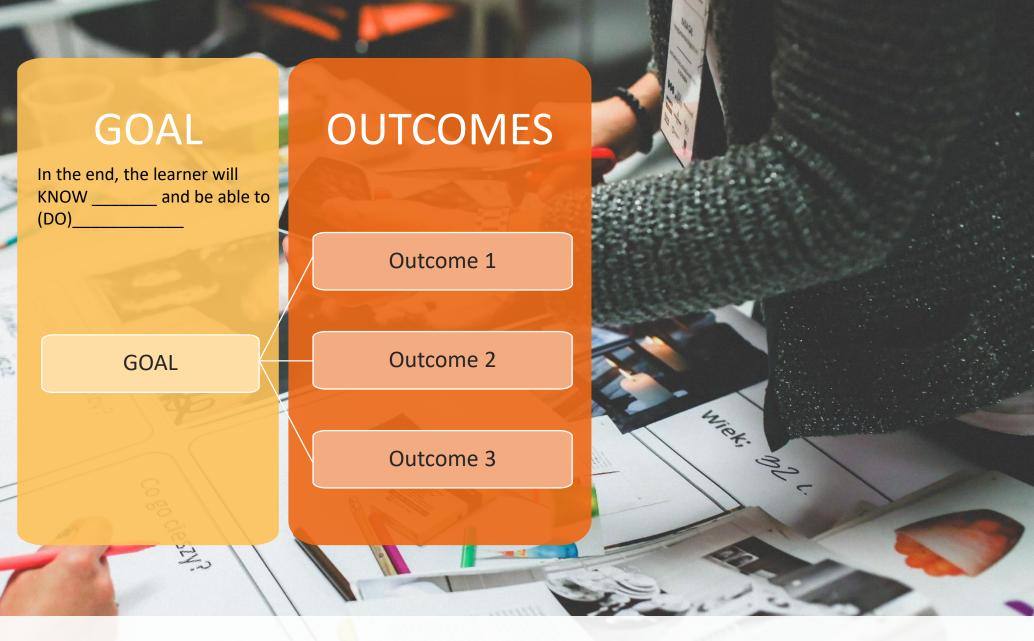
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ONAL INSTRUCT DESIGN 1



ESTABLISH THE GOAL

NAZ O



ADD OUTCOMES TO THE GOAL

OUTCOMES

- Focus on the learner
- End state results
- WIIFM

At the end of this lesson, you should be able to use the style features of Word to create professional looking documents.

Focus on **DOING**Practical application

OBJECTIVES

- Focus on the teacher/designer
- Lesson plans
- How we get there

In this lesson, you will learn how to use the Format Painter to copy font styles

Focus on **LEARNING**Task based

OUTCOMES OBJECTIVES GOAL In the end, the learner will KNOW _____ and be able to (DO) Objective 1a Outcome 1 Objective 1b Objective 2a Outcome 2 **GOAL** Objective 3a Outcome 3 Objective 3b

ADD OBJECTIVES TO EACH OUTCOME

GOAL

In the end, the learner will KNOW _____ and be able to (DO)_____

GOAL

ASSESSMENT

OUTCOMES

Outcome 1a

ASSESSMENT

Outcome 2

ASSESSMENT

Outcome 3

ASSESSMENT

OBJECTIVES

Objective 1a **ASSESSMENT**

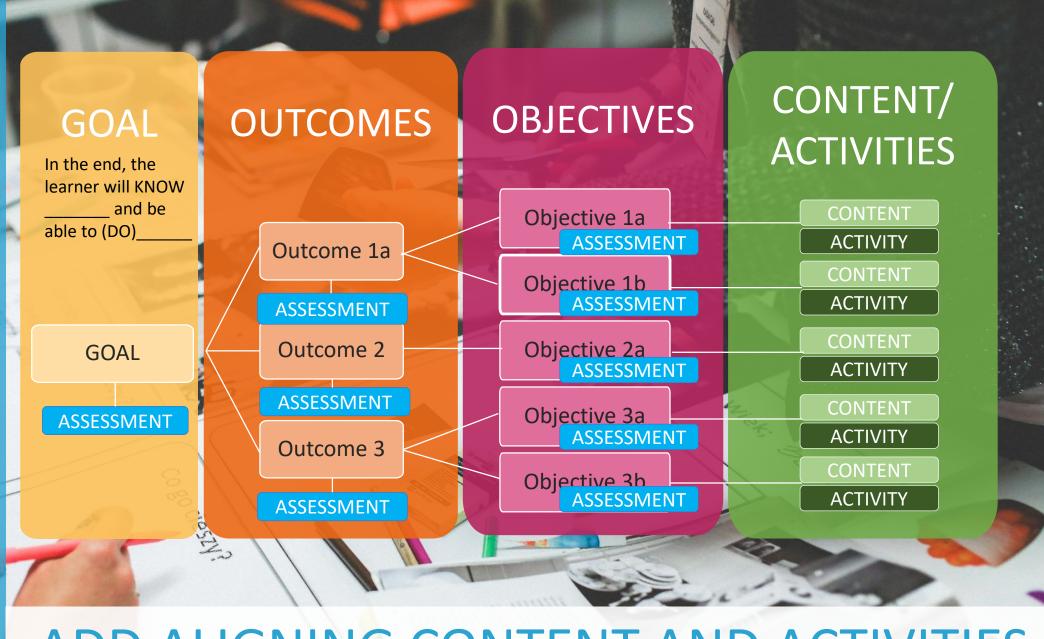
Objective 1b ASSESSMENT

Objective 2a ASSESSMENT

Objective 3a ASSESSMENT

Objective 3b ASSESSMENT

ASSESS EACH COMPONENT



ADD ALIGNING CONTENT AND ACTIVITIES

Learner will be able to open ... ▼















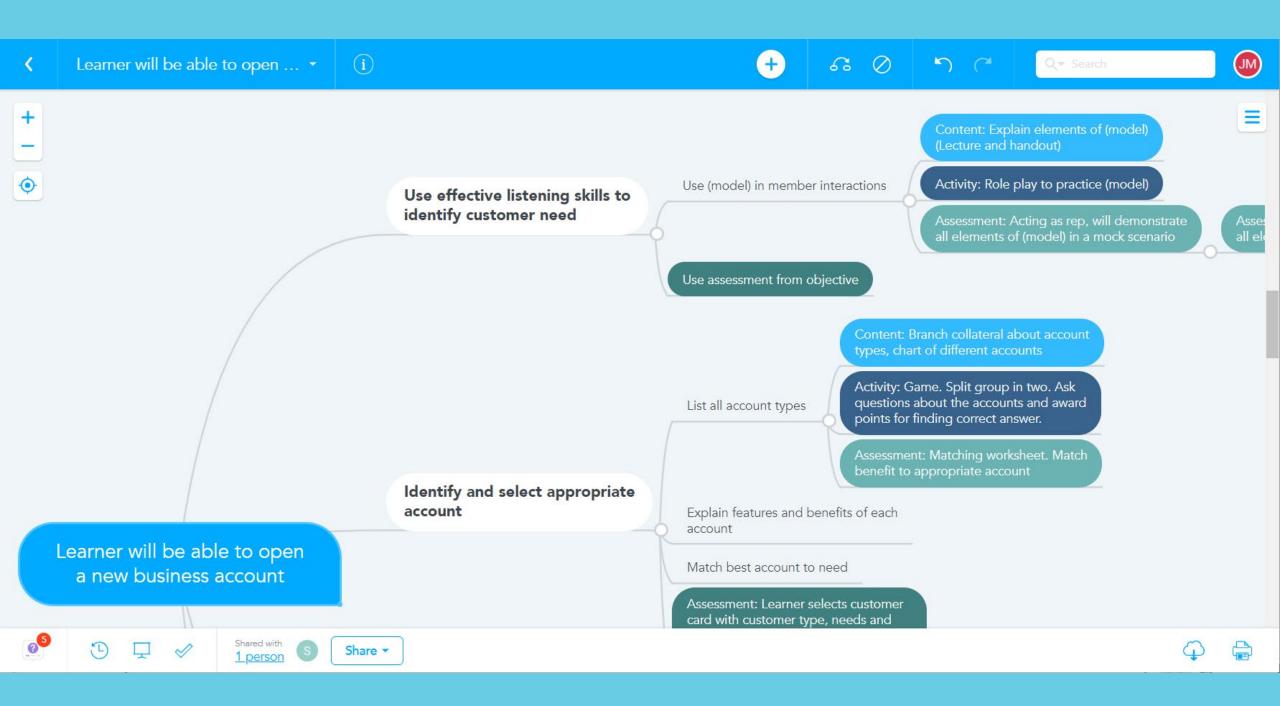
Use effective listening skills to identify customer need

Identify and select appropriate account

Learner will be able to open a new business account

Complete appropriate forms

Summative Assessment: Fishbowl activity role play: Mock customers details are distributed to class with customer type, needs and details. Learner must select classmate name from a hat, and that classmate role plays customer. Learner must accurately determine need, recommend account, and select and complete the appropriate form. Each scenario is debriefed by the class for additional learning. Instructor (or manager if available) uses rubric to rate transaction.



2. Design Document

Lays out findings Defines the plan



Overview

The Presenting Problem

Context

VENDOR has been engaged by CLIENT to recreate their TOPIC elearning Module. The current module has not been effective for the clients and has a "PowerPoint look" to it. They would like to redesign the module into something more contemporary and sophisticated.

This module is the introduction to the CLIENT Negotiation Skills curriculum and this project lays the groundwork for the entire series.

Business Need

These courses are the way CLIENT will communicate their methodology for negotiation to clients. They must be aligned with the company's branding and showcase their sophisticated expertise in an impressive, contemporary manner.

Training Need

Courses will be part of a learning journey, intended to introduce the content with limited practice, then be reinforced by peer learning and action learning activities in the classroom to further develop learner skills. This initial course introduces the TOPIC Negotiation Model and is intended to help the learner learn to analyze and think about negotiation differently through the framework of the TOPIC.

Timetable

There is no hard deadline for course launch. The revision project is slated for the first half of 2018.

This Assessment and Design phase commenced at the kickoff meeting on March 22 and will culminate with acceptance of this High-Level Design Document and included graphic design screen layout design prototypes on or around April 30th.

Stakeholders

Stakeholders include:

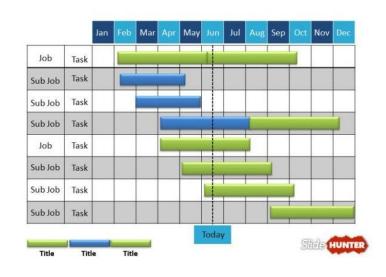
- NAME, Partner at CLIENT. Responsible for final sign off.
- NAME, Subject Matter Expert
- NAME, Project Manager

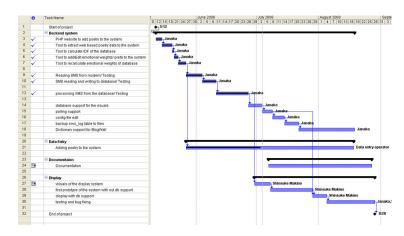






	0	Task Name	Duration	Start	Finish	Predecessors	Resource Names
1		- Assessment	1 day?	Mon 07/16/12	Mon 07/16/12		
2		- Determine sizing required	1 day?	Mon 07/16/12	Mon 07/16/12		
3		Location 1	1 day?	Mon 07/16/12	Mon 07/16/12		
4		Location 2	1 day?	Mon 07/16/12	Mon 07/16/12		
5		- Vendor Selection	1 day?	Mon 07/16/12	Mon 07/16/12		
6		Request Proposals	1 day?	Mon 07/16/12	Mon 07/16/12		
7		Receive & Review Proposals	1 day?	Mon 07/16/12	Mon 07/16/12		
8		Select Vendor	1 day?	Mon 07/16/12	Mon 07/16/12		
9		- Planning	1 day?	Mon 07/16/12	Mon 07/16/12		
10		- Contract Review	1 day?	Mon 07/16/12	Mon 07/16/12		
11		Approval from Stakeholder 1	1 day?	Mon 07/16/12	Mon 07/16/12		
12		Approval from Stakeholder 2	1 day?	Mon 07/16/12	Mon 07/16/12		
13		Deployment Schedule	1 day?	Mon 07/16/12	Mon 07/16/12		
14		Training Plan	1 day?	Mon 07/16/12	Mon 07/16/12		
15		- Training	1 day?	Mon 07/16/12	Mon 07/16/12		
16		Location 1	1 day?	Mon 07/16/12	Mon 07/16/12		
17		Location 2	1 day?	Mon 07/16/12	Mon 07/16/12		
18		- Deployment	1 day?	Mon 07/16/12	Mon 07/16/12		
19		Location 1	1 day?	Mon 07/16/12	Mon 07/16/12		
20		Location 2	1 day?	Mon 07/16/12	Mon 07/16/12		





3. Build the Project Plan

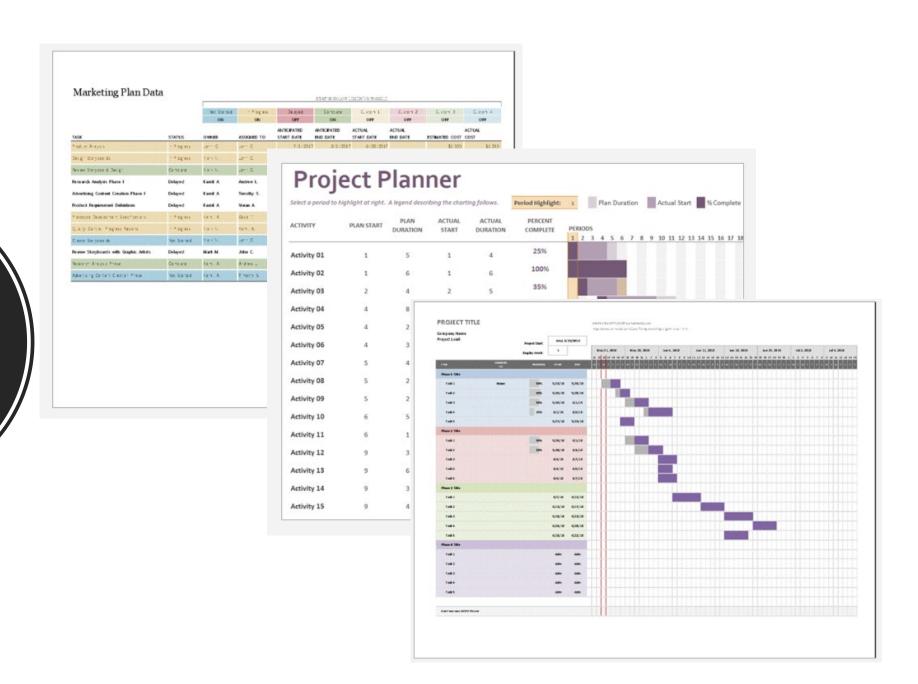
Project Plan Defines WHO does WHAT by WHEN

- Tasks
- Milestones
- Timeline
- Who does what
- Dependencies

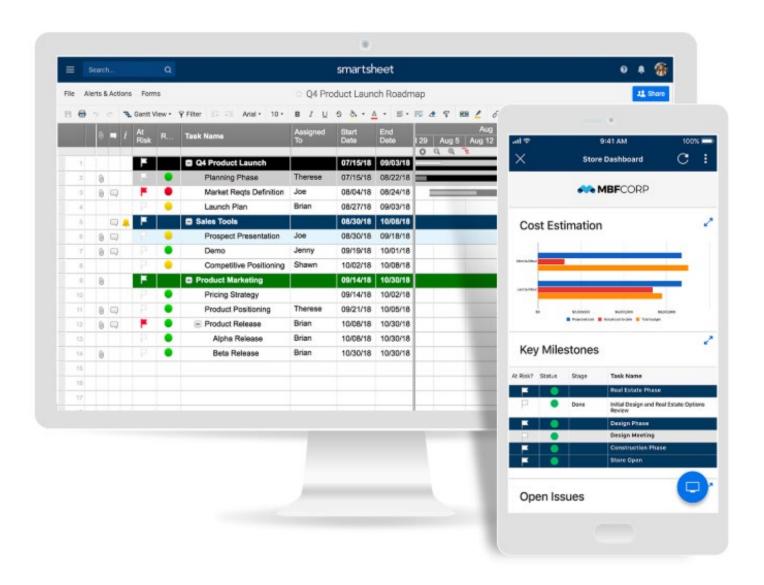
TASK 1 TASK 2 TASK 3 TASK 4



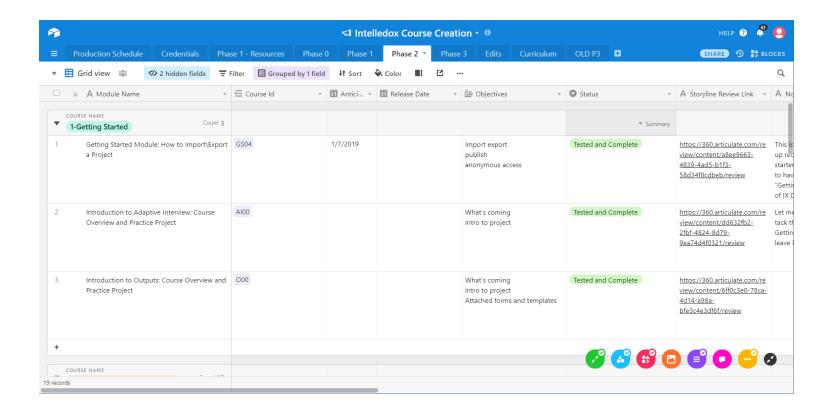
Project Plan Tools: Excel



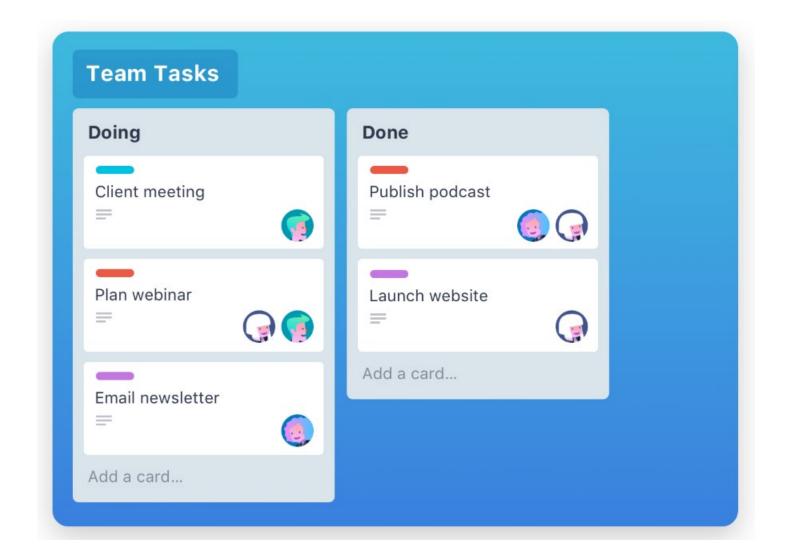
Project Plan Tools: Smartsheet



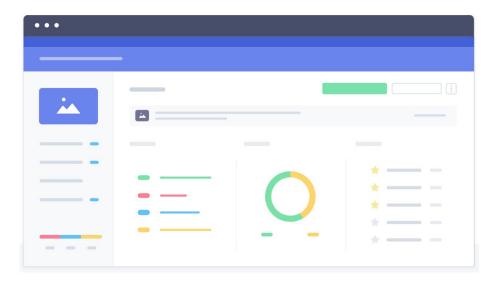


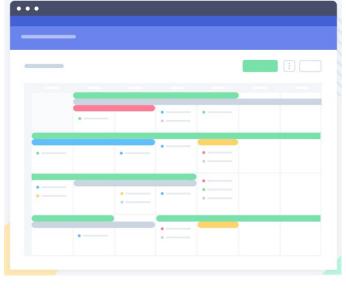


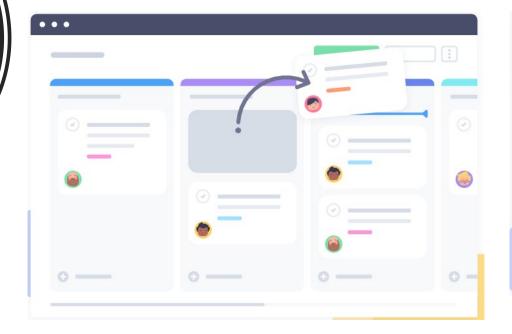


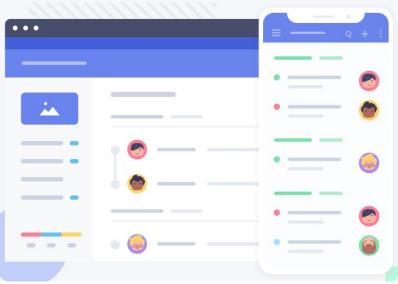


Project Plan Tools: Teamwork Projects









Storyboard for Webinar 9/26

Time	Topic	Who	Presentation
1:00-1:05	Welcome, logistics, commercial	Dennis	Opening Slide NECB
1:05-1:07	Presenter Introduction	Dennis	Picture of Jean or live webcam
	Credentials		
	eLearning for masters, and PhD		
	Online professor		
	Director of eLearning.		
	eLearning Guild presenter		
	She gets it!		
1:07-1:10	What do you think of when you think of eLearning?	Viewers	Question on slide
	Review of comments		Type in Chat
1:10-1:12	Have you ever taken an elearning course? Yes/No	Viewers	Poll
1:12-1:15	Review of results	Jean	Poll stat reveal
1:15-1:18	Dennis: I was thinking about how far we've come with the	Dennis	1993 internet
	internet. Certainly, that's changed how elearning works. Take		
	a look.		
	Show Video		
	Dennis: So tell me, Jean, how many people are studying		
	online these days?		
1:18-1:23	eLearning stats	Jean	Slides with numbers of students studying
			online
			Graphs with changes since 2000
			Mooc explosion
	Dennis: That's a lot of people. Why do people study online	Dennis	
	instead of just going back to school?		
1:23-1:28	Video from Kevin, NECB student	Jean	Video clip
	Dennis: Who is taking classes online?	Dennis	
1:28-1:38	Who studies online	Jean	Slides: Demographics K-12 and college
			Third world
1:38-1:43	The mobile phenomenon: Poll	Viewers	Poll
	What have you used your phone for today? Check all that	Jean	
	apply		

Course/Section/Slide Title			Module:	## Slide:	##
sual description, image, or sketch:			Voiceover and/or other audi	o:	
Click to add text			Click to add text		
Slide Overview: Click to add text	Interaction, branching, etc; Click to add text	Need from client: Click to add text	Reviewer Comments: Click to add text		
	Slide odvance:	on Auto Next			

4. Create the Storyboards

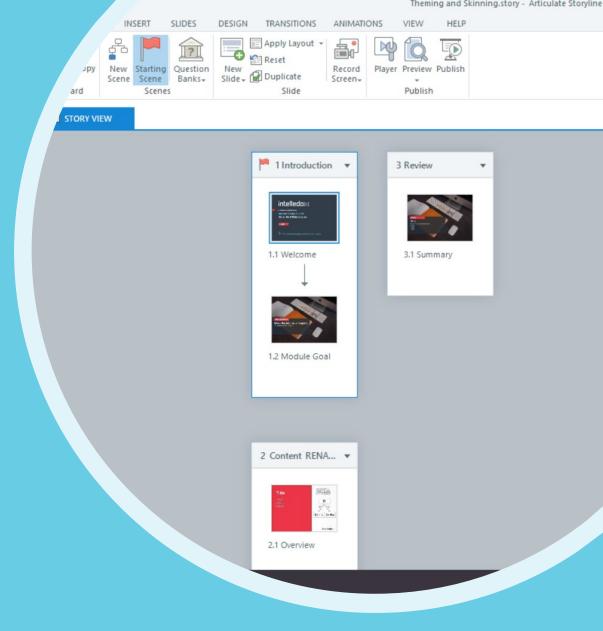
Tell them what to look for



DEMELOP ELEARNING FOUNDATIONS BOOTCAMPSM

Build the Alpha

- Roughed out elearning module
- Speech to text
- Placeholder graphics
- Publish to review site



Sequence and Requirements Depends on the Client

May need prior approval for

- Narration script
- Choice of Voiceover Artist
- Graphics
- Photos

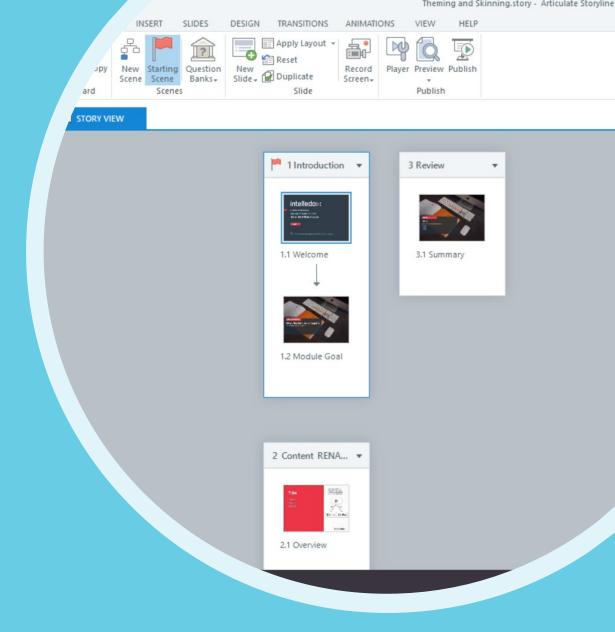


Examine for Accuracy of Content



Build the Beta

- Incorporate all edits
- Add
 - Narration with voiceover
 - Final photos
 - Final graphics
- Run through internal QA



Examine for Details and Functionality







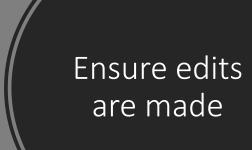
Complete the Final

- Incorporate all edits
- Polish
- Run through internal QA

TRANSITIONS **ANIMATIONS** Apply Layout + Publish STORY VIEW Introduction ▼ 3 Review 1.1 Welcome 3.1 Summary 1.2 Module Goal 2 Content RENA... ▼

2.1 Overview

Theming and Skinning.story - Articulate Storyline

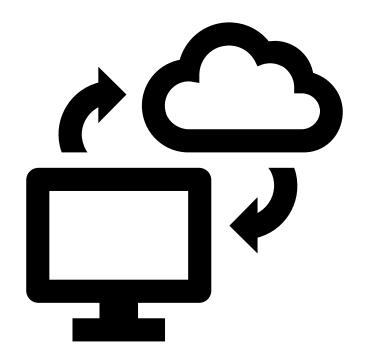




IMPLEMENT

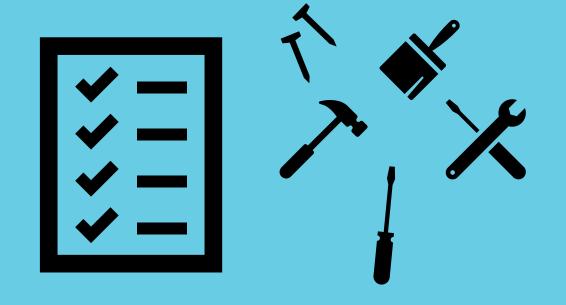
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UPLOAD COURSE TO LMS



and TEST TEST TEST

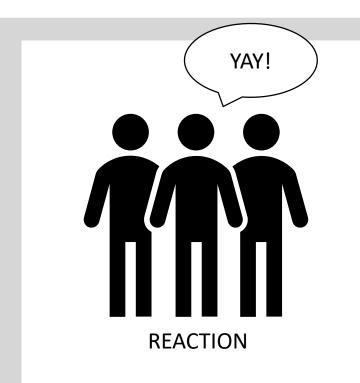
ROLLOUT TO USERS



Track and fix bugs

EVALUATE

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Kirkpatrick Methodology

- Level 1 Reaction
 Did they like it?
- Level 2 Knowledge Did they learn it?
- Level 3 Behavior Can they do it?
- Level 4 ROI
 Was it worth it?

CELEBRATE

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