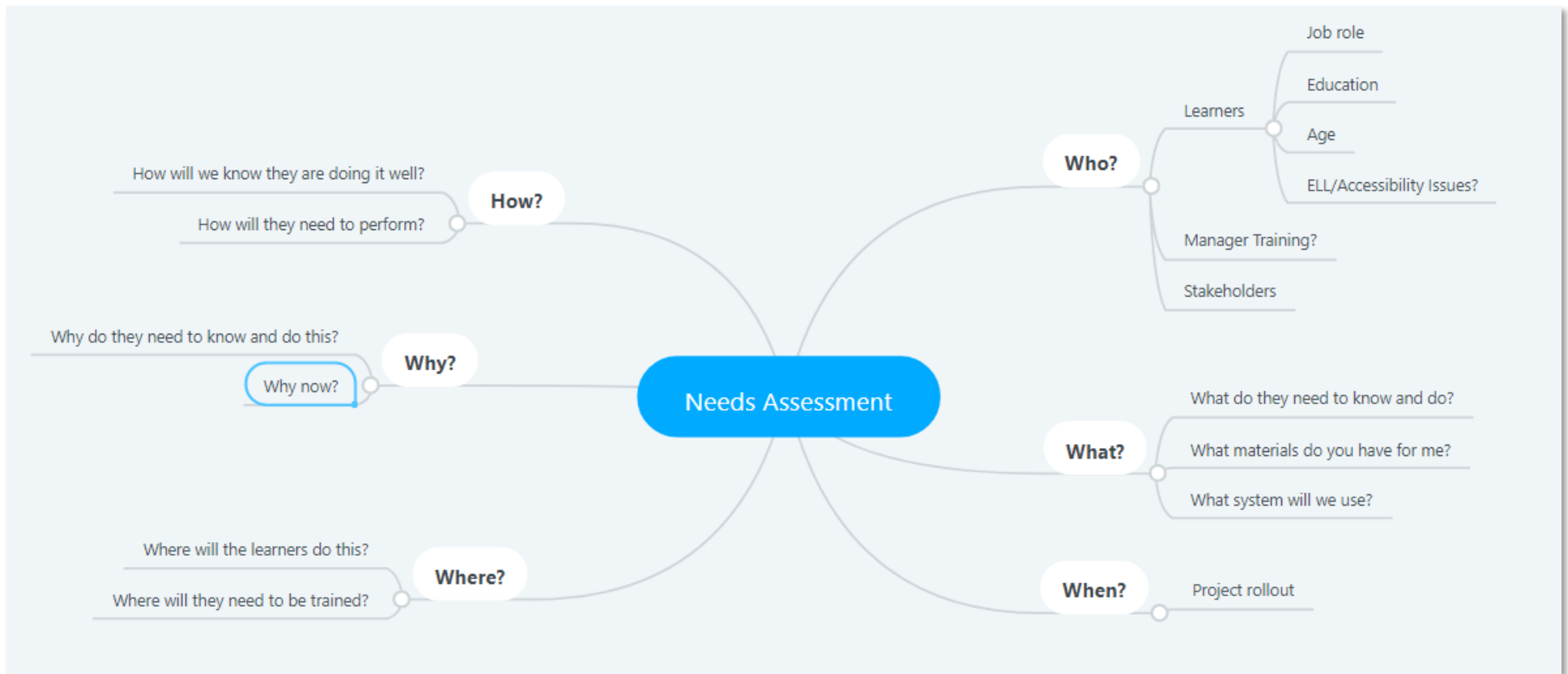


Down and Dirty Needs Assessment

Training 2020 | Orlando, FL

Use this method for new initiatives.



SIX BOXES ANALYSIS

Influence	1. Expectations and Feedback	2. Tools and Resources	3. Consequences & Incentives
EXTERNAL/ENVIRONMENT			
	4. Skills & Knowledge	5. Selection, Assignment, Capacity	6. Motives and Preferences
INTERNAL/INDIVIDUAL			

SIX BOXES ANALYSIS

Behavior Influencing Model – Enablers / Positive Behavior Influences

Look for these positive attributes in your Six Boxes analysis

<p>Expectations and Feedback (1)</p> <ul style="list-style-type: none"> • Descriptions and measures of expected work outputs • Clear and relevant information/expectations on how to do the job • Relevant, timely, frequent, positive, concrete feedback about how one is performing against expectations • Constructive suggestions for improvement and corrective feedback 	<p>Tools and Resources (2)</p> <ul style="list-style-type: none"> • Tools, resources, time, materials, and physical environment designed to support optimal work output and comfort • Access to managers, coaches, and experts on a timely basis • Sufficient personnel to support efficient workgroup performance • Optimal work processes and job designs • Reference tools and resources that are easy to use and built for the job 	<p>Consequences and Incentives (3)</p> <ul style="list-style-type: none"> • Sufficient financial incentives contingent upon desired performance: a comp plan that works • Non monetary incentives for success • Informal positive social consequences for doing the right thing – from managers and peers • Career development opportunities • Clear consequences for poor performance • Consequences that match expectations and feedback
<p>Skills and Knowledge (4)</p> <ul style="list-style-type: none"> • Training that teaches the skills and knowledge required to accomplish organizational goals • Opportunity to learn by the most efficient and effective means, in classrooms, self-study, with means, with managers and coaches • Training designed to support performance of exemplary performers • Training to teach proficiency in the use of the best tools and resources • Effective skills training, opportunities to practice skills, and skill support/modeling from managers 	<p>Selection, Assignment, Capacity (5)</p> <ul style="list-style-type: none"> • A good match between the capacity and characteristics of people and jobs • Effective selection processes and tools • Other personal attributes and characteristics needed for success in the job • Assignment to jobs / tasks that is a good match with people's skills, knowledge, and preferences 	<p>Motives and Preferences (6)</p> <ul style="list-style-type: none"> • Incentives and compensation that people are motivated to work for – they want what is available • Assignments and job functions that sufficiently fit individual's preferences • Positive, enthusiastic attitude about job and company • Good relations with co-workers and environment that supports positive social feelings.

SIX BOXES ANALYSIS

Behavior Influencing Model – Obstructions / Negative Behavior Influences

Look for these negative attributes in your Six Boxes analysis

<p>Expectations and Feedback (1)</p> <ul style="list-style-type: none"> • Poor, contradictory, or absent Descriptions and measures expected work outputs • Ambiguous, subjective, or conflicting information / expectation on how to do the job • Vague, infrequent, negative, delayed, unconstructive feedback about how one is performing against expectations • Too many different expectations, lack of clear priorities. 	<p>Tools and Resources (2)</p> <ul style="list-style-type: none"> • Not enough people, money, time, supplies, equipment, or other resources to do the job efficiently and effectively • Lack of good coaching from managers • Inefficient, poorly designed jobs and workflow • Lack of needed support functions/staff • Bad ergonomics or other physical environment factors. • Reference tools or needed information that is hard to use or find, irrelevant, absent, not helpful, and/ or information overloaded 	<p>Consequences and Incentives (3)</p> <ul style="list-style-type: none"> • Too little compensation • No recognition for exemplary performance • Informal negative social consequences for doing the right thing – from managers and/ or peers • Informal positive social consequences or easy excuses for doing the wrong thing • Unclear or absent career development opportunities or career planning process • Poor performance rewarded the same as good performance • Consequences inconsistent with expectations and feedback
<p>Skills and Knowledge (4)</p> <ul style="list-style-type: none"> • Training and other learning methods that are cumbersome, ineffective, not worth the time, or don't produce performance improvement • Training as the automatic solution to performance problems • Training not based on characteristics of exemplary performance • Training on wrong objectives /topics – not based on real gaps 	<p>Selection, Assignment, Capacity (5)</p> <ul style="list-style-type: none"> • People with intrinsically different abilities than the job requires • Performance scheduling demands that prevent people from being at their peak • Inappropriate social behavior • No background or interest in the job 	<p>Motives and Preferences (6)</p> <ul style="list-style-type: none"> • Incentives and compensation that just isn't worth the work, if there are other jobs available • Assignments and job functions that conflict with individuals' preferences • Negative, cynical, or defeated attitude about job and company • Chronically problematic relations with co-workers • Unpleasant working conditions