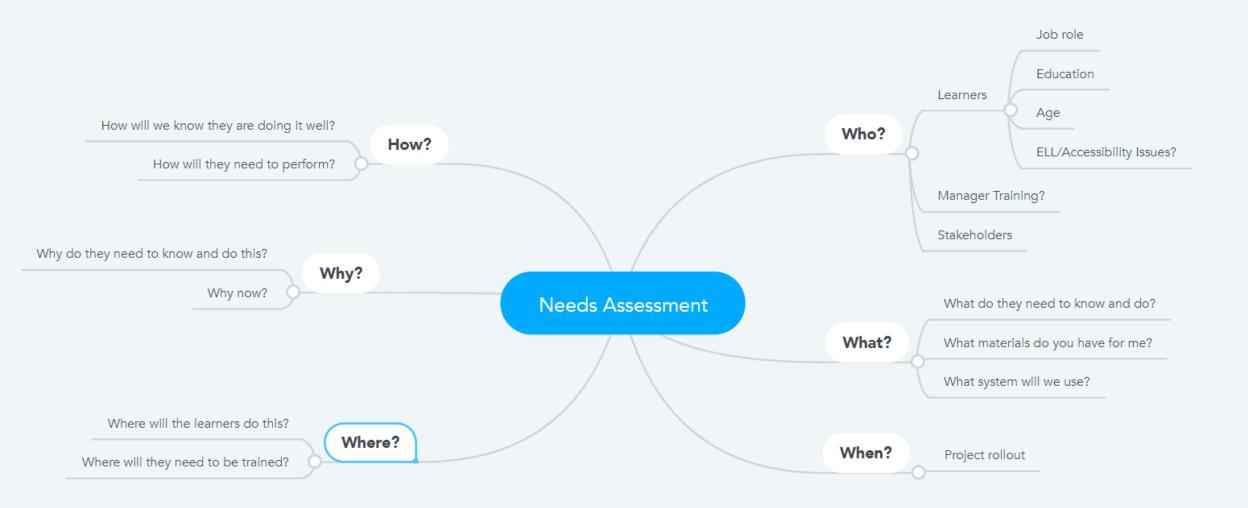
## ELEARNING FOUNDATIONS BOOTCAMP

Jean Marrapodi, PhD, CPLP jmarrapodi@applestar.org

## ELEARNING FOUNDATIONS BOOTCAMP

## Understanding the Goal

### Down and Dirty Needs Assessment



## ELEARNING FOUNDATIONS BOOTCAMP

## Understanding the Audience

## ELEARNING FOUNDATIONS BOOTCAMP

Project Workflow



Assess We figure out the problem

DESIGNWe determine how the solution will work and<br/>build out the parameters

**DEVELOP** We build the elearning, in stages

MPLEMENT

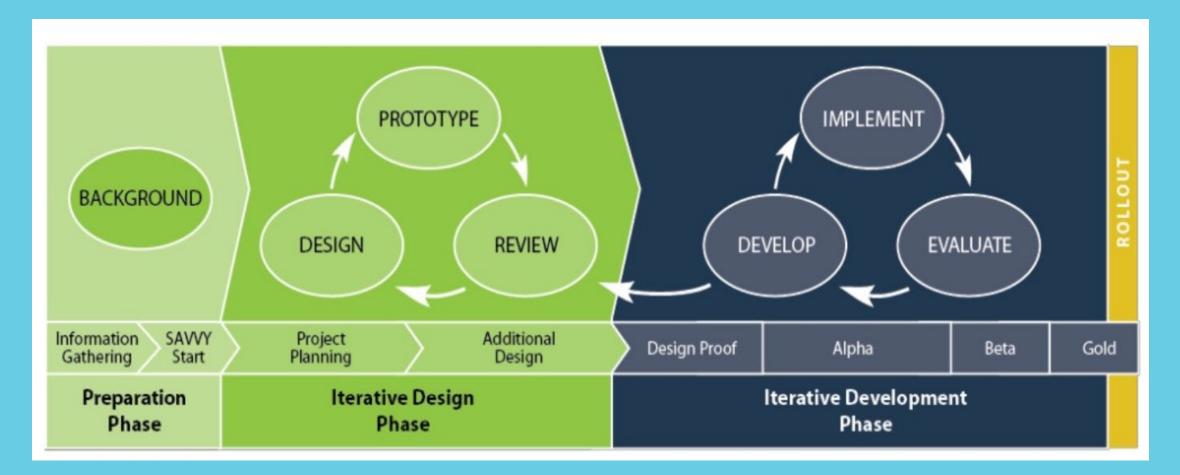
We install the elearning in the LMS

Evaluate

We determine how well the learning is working to accomplish our goals.



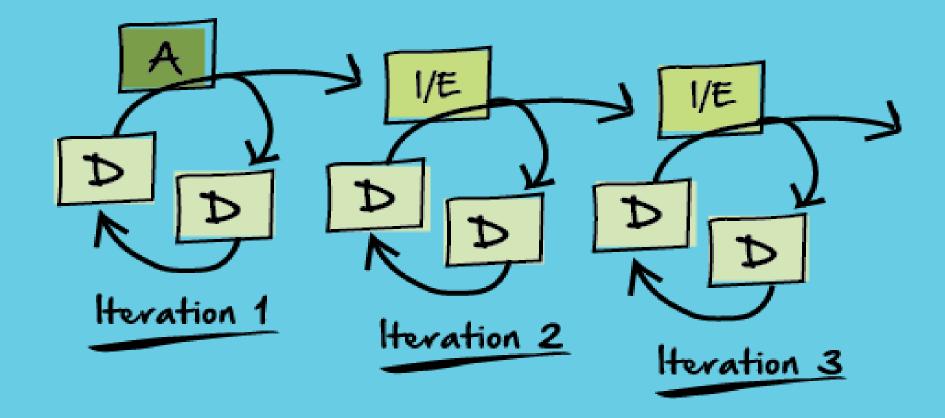
### Common Models: SAM



#### Successive Approximation Model | Michael Allen, Allen Interactions



### Common Models: LLAMA



Based on AGILE Methodology | Megan Torrence, Torrence Learning

## **DESIGN** ELEARNING FOUNDATIONS BOOTCAMP

# ONAL INSTRUCI DESIGN1



## ESTABLISH THE GOAL

## NAL \_ n $\mathbf{O}$ 5 NS Z

	GOAL	OUTCOMES	
14	In the end, the learner will KNOW and be able to (DO)		
-		Outcome 1	
N.W.			
4 62	GOAL	Outcome 2	
	2 2		Mileg.
		Outcome 3	- 1 22
-	en en en		
7	ET.		

## ADD OUTCOMES TO THE GOAL

# **NA** $\overline{\mathcal{O}}$

### OUTCOMES

- Focus on the learner
- End state results
- WIIFM

At the end of this lesson, you should be able to use the style features of Word to create professional looking documents.

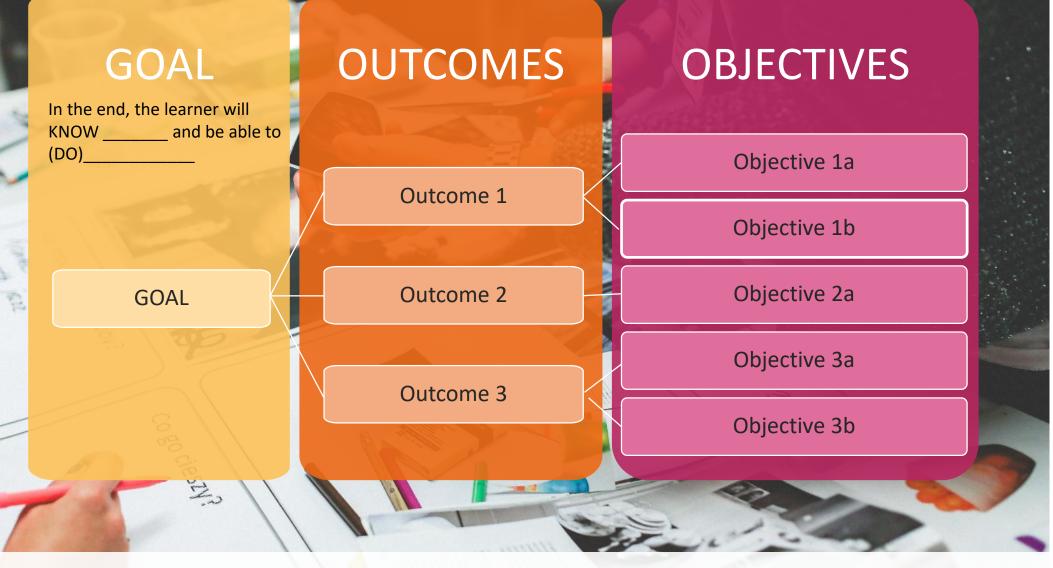
Focus on **DOING** Practical application

#### **OBJECTIVES**

- Focus on the teacher/designer
- Lesson plans
- How we get there

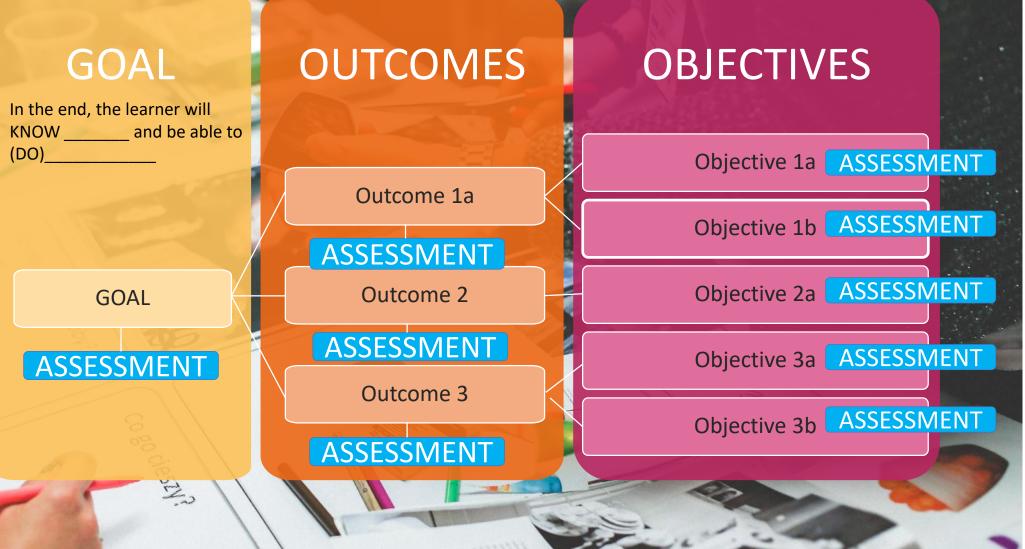
In this lesson, you will learn how to use the Format Painter to copy font styles

Focus on **LEARNING** Task based **A** ( )S

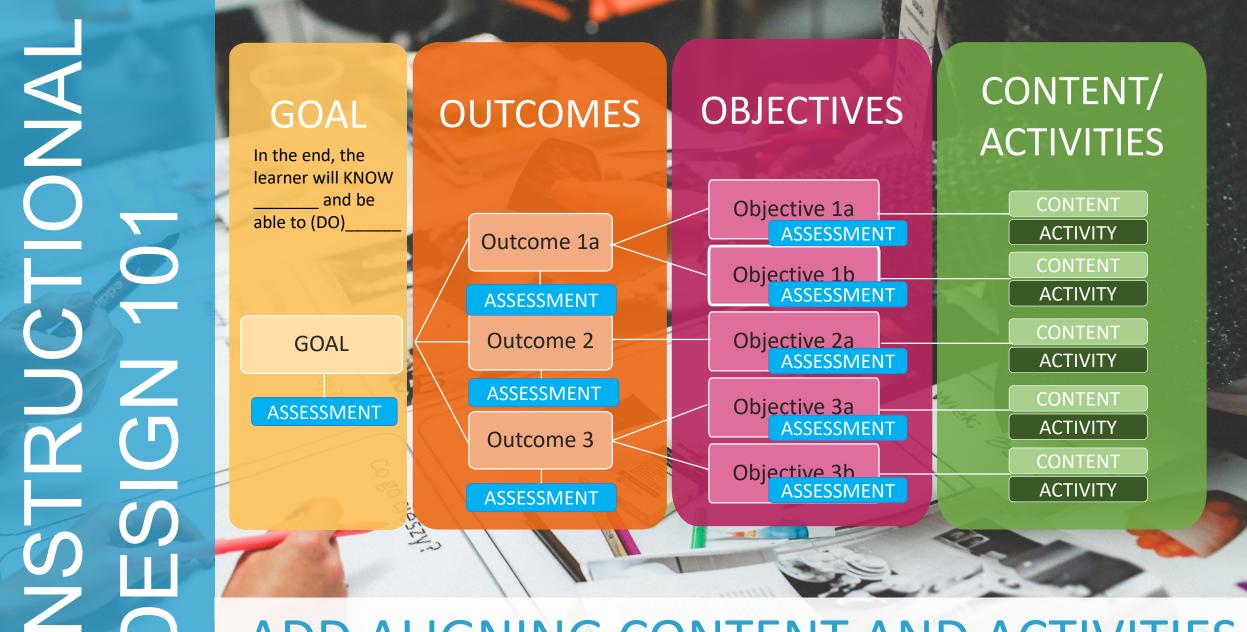


## ADD OBJECTIVES TO EACH OUTCOME

**V** S



## **ASSESS EACH COMPONENT**



### **ADD ALIGNING CONTENT AND ACTIVITIES**



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i

Use effective listening skills to identify customer need

Identify and select appropriate account

#### Learner will be able to open a new business account

Complete appropriate forms

Summative Assessment: Fishbowl activity role play: Mock customers details are distributed to class with customer type, needs and details. Learner must select classmate name from a hat, and that classmate role plays customer. Learner must accurately determine need, recommend account, and select and complete the appropriate form. Each scenario is debriefed by the class for additional learning. Instructor (or manager if available) uses rubric to rate transaction.

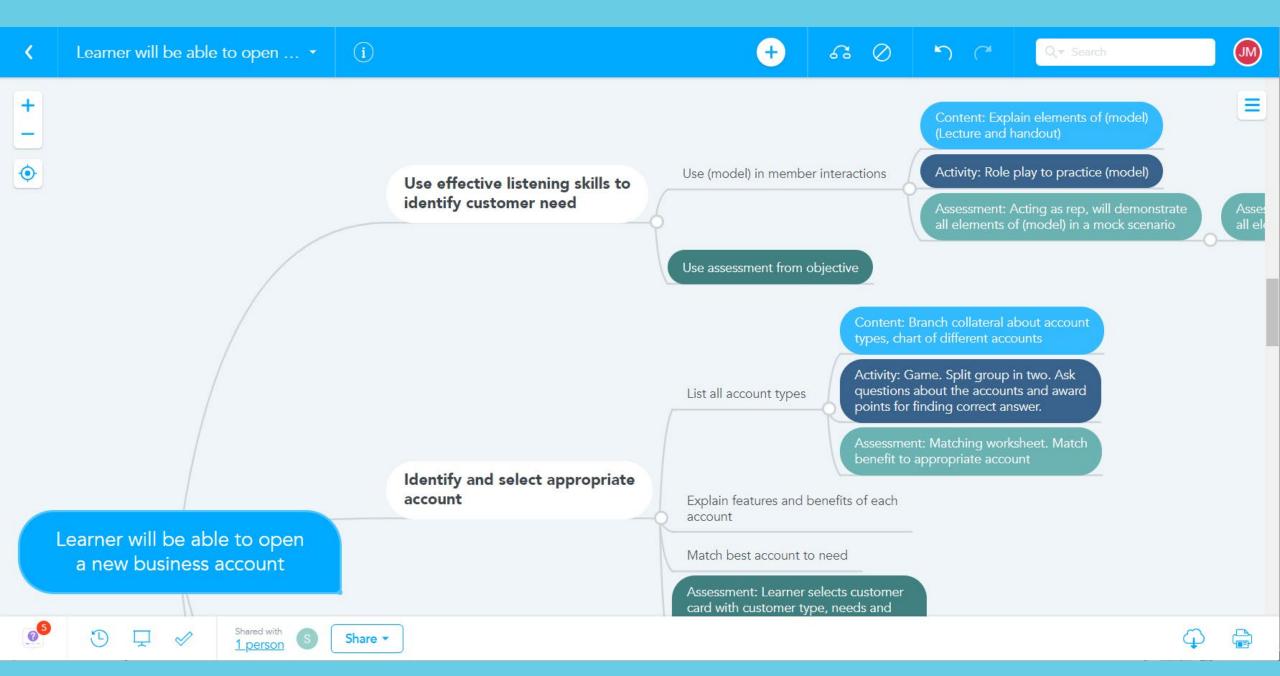
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### 2. Design Document

#### Lays out findings Defines the plan



#### Overview

#### **The Presenting Problem**

Context	VENDOR has been engaged by CLIENT to recreate their TOPIC eLearning Module. The current module has not been effective for the clients and has a "PowerPoint look" to it. They would like to redesign the module into something more contemporary and sophisticated.
	This module is the introduction to the CLIENT Negotiation Skills curriculum and this project lays the groundwork for the entire series.
Business Need	These courses are the way CLIENT will communicate their methodology for negotiation to clients. They must be aligned with the company's branding and showcase their sophisticated expertise in an impressive, contemporary manner.
Training Need	Courses will be part of a learning journey, intended to introduce the content with limited practice, then be reinforced by peer learning and action learning activities in the classroom to further develop learner skills. This initial course introduces the TOPIC Negotiation Model and is intended to help the learner learn to analyze and think about negotiation differently through the framework of the TOPIC.
Timetable	There is no hard deadline for course launch. The revision project is slated for the first half of 2018. This Assessment and Design phase commenced at the kickoff meeting on
	March 22 and will culminate with acceptance of this High-Level Design Document and included graphic design screen layout design prototypes on or around April 30 <sup>th</sup> .
Stakeholders	<ul> <li>Stakeholders include:</li> <li>NAME, Partner at CLIENT. Responsible for final sign off.</li> <li>NAME, Subject Matter Expert</li> <li>NAME, Project Manager</li> </ul>

## SME REVIEW

110

Michael Ma

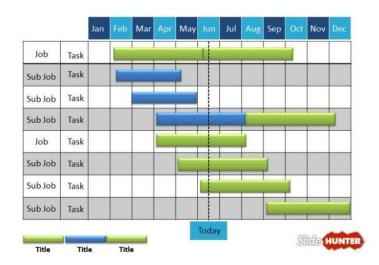
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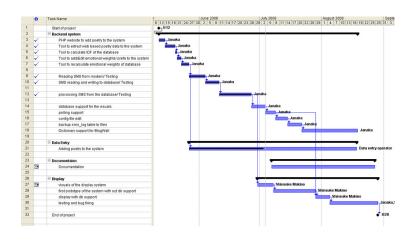
Avoid the committee!

This Photo by Unknown Author is licensed under CC BY-NC



	0	Task Name	Duration	Start	Finish	Predecessors	Resource Names
1		- Assessment	1 day?	Mon 07/16/12	Mon 07/16/12		
2		- Determine sizing required	1 day?	Mon 07/16/12	Mon 07/16/12		
3		Location 1	1 day?	Mon 07/16/12	Mon 07/16/12		
4		Location 2	1 day?	Mon 07/16/12	Mon 07/16/12		
5		- Vendor Selection	1 day?	Mon 07/16/12	Mon 07/16/12		
6		Request Proposals	1 day?	Mon 07/16/12	Mon 07/16/12		
7		Receive & Review Proposals	1 day?	Mon 07/16/12	Mon 07/16/12		
8		Select Vendor	1 day?	Mon 07/16/12	Mon 07/16/12		
9		- Planning	1 day?	Mon 07/16/12	Mon 07/16/12		
10		<ul> <li>Contract Review</li> </ul>	1 day?	Mon 07/16/12	Mon 07/16/12		
11		Approval from Stakeholder 1	1 day?	Mon 07/16/12	Mon 07/16/12		
12		Approval from Stakeholder 2	1 day?	Mon 07/16/12	Mon 07/16/12		
13		Deployment Schedule	1 day?	Mon 07/16/12	Mon 07/16/12		
14		Training Plan	1 day?	Mon 07/16/12	Mon 07/16/12		
15		- Training	1 day?	Mon 07/16/12	Mon 07/16/12		
16		Location 1	1 day?	Mon 07/16/12	Mon 07/16/12		
17		Location 2	1 day?	Mon 07/16/12	Mon 07/16/12		
18		- Deployment	1 day?	Mon 07/16/12	Mon 07/16/12		
19		Location 1	1 day?	Mon 07/16/12	Mon 07/16/12		
20		Location 2	1 day?	Mon 07/16/12	Mon 07/16/12		





## 3. Build the Project Plan

## Project Plan Defines WHO does WHAT by WHEN

- Tasks
- Milestones
- Timeline
- Who does what
- Dependencies

TASK 1 TASK 2 TASK 3 TASK 4





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Project Plan Tools: Excel

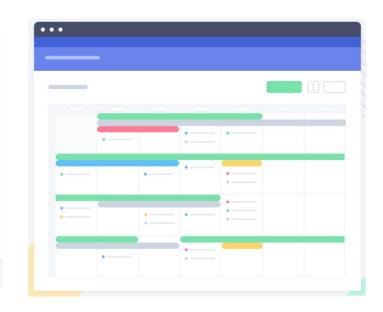
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Project Plan Tools: Smartsheet

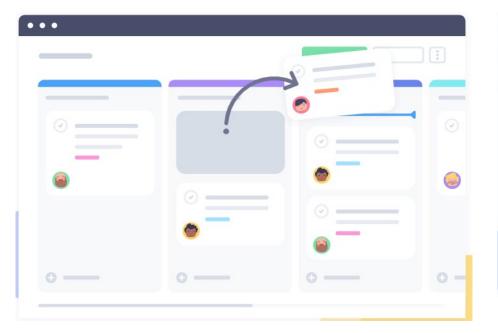
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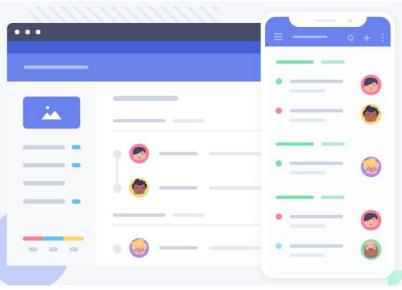
Project Plan Tools: Airtable Project Plan Tools: Trello

Team Tasks	
Doing	Done
Client meeting ≡	Publish podcast
Plan webinar	Launch website
Email newsletter	Add a card
Add a card	



Project Plan Tools: Teamwork Projects





Time	Topic	Who	Presentation
1:00-1:05	Welcome, logistics, commercial	Dennis	Opening Slide NECB
1:05-1:07	Presenter Introduction	Dennis	Picture of Jean or live webcam
	Credentials		
	eLearning for masters, and PhD		
	Online professor		
	Director of eLearning.		
	eLearning Guild presenter		
	She gets it!		
1:07-1:10	What do you think of when you think of eLearning?	Viewers	Question on slide
	Review of comments		Type in Chat
1:10-1:12	Have you ever taken an elearning course? Yes/No	Viewers	Poll
1:12-1:15	Review of results	Jean	Poll stat reveal
1:15-1:18	Dennis: I was thinking about how far we've come with the	Dennis	1993 internet
	internet. Certainly, that's changed how elearning works. Take		
	a look.		
	Show Video		
	Dennis: So tell me, Jean, how many people are studying		
	online these days?		
1:18-1:23	eLearning stats	Jean	Slides with numbers of students studying
			online
			Graphs with changes since 2000
			Mooc explosion
	Dennis: That's a lot of people. Why do people study online	Dennis	
	instead of just going back to school?		
1:23-1:28	Video from Kevin, NECB student	Jean	Video clip
	Dennis: Who is taking classes online?	Dennis	
1:28-1:38	Who studies online	Jean	Slides: Demographics K-12 and college
			Third world
1:38-1:43	The mobile phenomenon: Poll	Viewers	Poll
	What have you used your phone for today? Check all that	Jean	
	apply		

Course/Section/Slide Title			Module:	## Slide: ##
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Click to add text			Click to add text	
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lide Overview:	Interaction, branching, <u>etc;</u>	Need from client:	Reviewer Comments:	
ilide Overview: Click to add text	Interaction, branching, <u>etc</u> Click to add text	Need from client: Click to add text	Reviewer Comments: Click to add text	

## 4. Create the Storyboards



## DEVELOP ELEARNING FOUNDATIONS BOOTCAMP

Theming and Skinning.story - Articulate Storyline

## Build the Alpha

- Roughed out elearning module
- Speech to text
- Placeholder graphics
- Publish to review site

	INSERT	SLIDES	DESIGN	TRANSITIONS	ANIMATIO	NS VIEW	HELP	
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### Sequence and Requirements Depends on the Client

May need prior approval for

- Narration script
- Choice of Voiceover Artist
- Graphics
- Photos





Examine for Accuracy of Content

Theming and Skinning.story - Articulate Storyline

## Build the Beta

- Incorporate all edits
- Add
  - Narration with voiceover
  - Final photos
  - Final graphics
- Run through internal QA

	INSERT	SLIDES	DESIGN	TRANSITIONS	ANIMATIO	NS	VIEW	HELP			
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Examine for Details and Functionality



## Expect the committee to show up

## scope creep

Theming and Skinning.story - Articulate Storyline

## Complete the Final

- Incorporate all edits
- Polish
- Run through internal QA

INSERT SLIDES	DESIGN TRANSITIONS ANIMATION	NS VIEW HELP	
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STORY VIEW			
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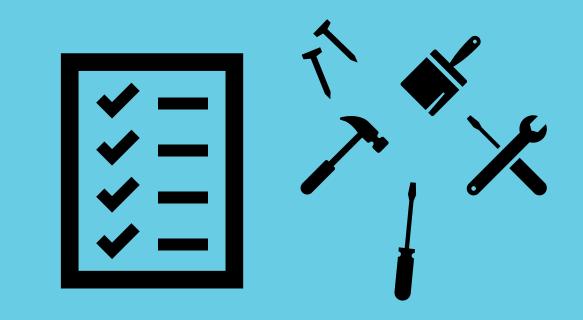


## NPLEMENT ELEARNING FOUNDATIONS BOOTCAMP

### Upload Course to LMS

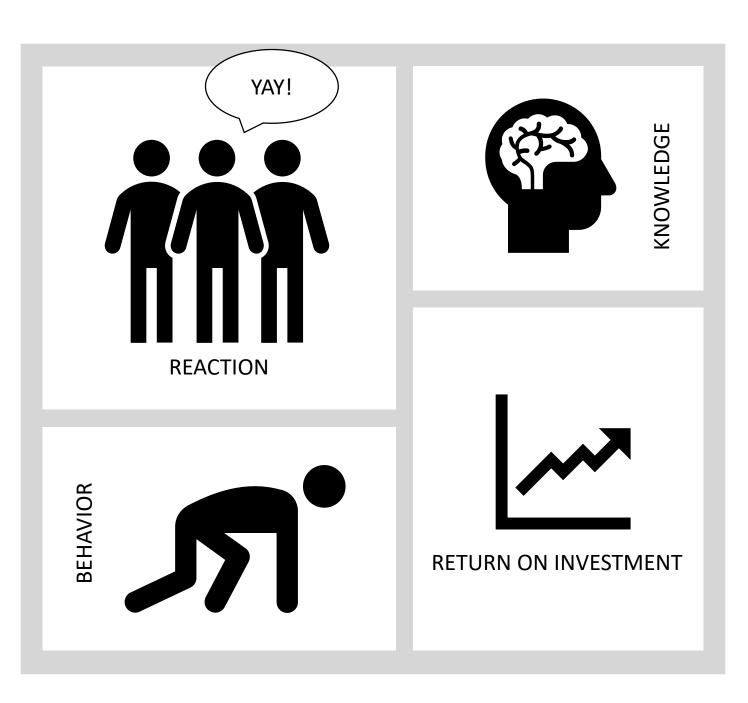
### and TEST TEST TEST

## ROLLOUT TO USERS



## Track and fix bugs

## FVALUATE ELEARNING FOUNDATIONS BOOTCAMP



Kirkpatrick Methodology

- Level 1 Reaction Did they like it?
- Level 2 Knowledge Did they learn it?
- Level 3 Behavior Can they do it?
- Level 4 ROI Was it worth it?

## CELEBRATE ELEARNING FOUNDATIONS BOOTCAMP